



- Notes**
- Drawing based on ECE Architecture drawing 6491-202 Rev C
  - Visibility splays based on Manual for Streets assuming 30mph speed limit
  - Visibility splays have been considered at for each parking spot for plots 1 to 5. Due to the short distance between the road and the parking zones, it is unlikely that the driver will be in the centre of driveway before turning onto the road.
  - Areas encompassed by visibility splays are to be kept clear of obstructive features.
- Key**
- WORKS BOUNDARY
  - 2.4m OFFSET FROM CHANNEL LINE (FROM MANUAL FOR STREETS CHAPTER 7)
  - VISIBILITY SPY (43m ALONG CENTRELINE)
  - VISIBILITY SPY (43m ALONG CHANNEL-LINE)
  - VISIBILITY SPY (REQUIRED FOR CURVATURE OF ROAD)

Camera submerged at this position. Unable to survey beyond this point.

6" flooded, Ø450mm pipe assumed to outfall in this area


Pipe blocked with roots. Approx line east of this point.

Mark	Revision	Date	Drawn	Chkd	Appd
-	First issue.	30.07.20	LB	AT	PH

SCALING NOTE: Do not scale this drawing - any errors or omissions shall be reported to Stantec without delay.  
 UTILITIES NOTE: The position of any existing public or private sewers, utility services, plant or apparatus shown on this drawing is believed to be correct, but no warranty to this is expressed or implied. Other such plant or apparatus may also be present but not shown. The Contractor is therefore advised to undertake their own investigation where the presence of any existing sewers, services, plant or apparatus may affect their operations.

Drawing Issue Status  
**PLANNING**

**LAND AT BURFIELD VALLY AND REEF WAY  
 6 HOME DRIVEWAY  
 VISIBILITY REQUIREMENTS**

Client <b>PERSIMMON HOMES</b>			 <b>stantec.com/uk</b>
Date of 1st Issue 13.08.2020	Designed -	Drawn LB	
A1 Scale 1:200	Checked AT	Approved PH	<small>Copyright reserved        The copyrights to all designs and drawings are the property of Stantec. Reproduction or use for any purpose other than that authorised by Stantec is forbidden.</small>
Drawing Number <b>49366/2002/100/01</b>	Revision -		